

CM 175: Motion Graphics and Animation

Introduces two-dimensional digital illustration, animation principles, and techniques. Topics include drawing and manipulating objects, scaling and rotating, creating symbols, tweens, frame by frame animations, nested animations, and animating along a path. Additionally, lessons will include audio integration, synching and basic interactive elements. Projects will utilize the use of vector and raster images, typology and effects to create integrated motion graphics for use in advertising, education or demonstration purposes.

Credits: 3

Prerequisites:

CM 152 with grade C or better, or consent.

Program: [Creative Media](#)