cm 278 : Intermediate 3D Animation

Emphasizes disciplined production processes to create the illusion of life through the principles of animation. Students create animated scenes from initial design to final character animation, and learn character modeling, advanced character rigging, character animation techniques, facial animation, and soundtrack synchronization, with an emphasis on acting and personality in animated characters.

Credits 3
Lecture Hours 45
Teaching Equivalent 3.00
Designation
DA
Prerequisites
CM 178 with grade C or better, or consent.