ICS 283 : Advanced Computer Graphics Design

Reviews history, development, technology, and creative approaches of digital tools. Summarizes design theory. Employs graphics software to achieve concepts, content, and distinctive project solutions. Originates and manages the preproduction, production, postproduction of projects in print, web, digital imaging, illustration, and animation. Assembles projects into traditional, content, and digital portfolios. Analyzes professional issues for careers in digital media: resume, portfolio, exhibiting, personal web site, employment, and professional organization.

Credits 3 Lecture Hours 45 Teaching Equivalent 3.00 Prerequisites ICS 261 or ART 218, or consent.